

**E-** This chest is booby trapped. 1 hit point if sprung. Inside are 100 gold coins and 2 Potions of Rejuvenation.

**F-** When Heroes search this room they discover a Throwing Dagger on the table and a secret door.

**G-** This chest is booby trapped. 1 hit point if sprung. Inside is evil Warlock stuff. EWWWW!

**H-** When Heroes search this room, They discover 2 Artifacts inside the bookcase.

**I-** When Heroes search this room, They discover 2 artifacts on the alter and a secret door.

**J-** When Heroes search this room, They discover a magical never miss Throwing Dagger.

**K-** When heroes search this room, They discover a magical never miss Throwing Star on the weapons rack.

**L-** This trap door leads to other point L.

**M-** When Heroes search this room, They discover 4 Venom Antidotes on the table.

**N-** When Heroes reach this spot they trigger Rolling Rock trap. If the rolling rock beats a hero to the end of the hallway, Heroes can be saved by casting Landside spell inside the tomb room.

**O-** This wooden door leads to the next level down.

room, They discover magical items from across the lands. They find an Elfin ring that enables the Elf to cast two spells on one turn. They find a Barbarian necklace that gives the Barbarian 2 extra mind points. For the Wizard an enchanted spear, This spear will never break. For the Dwarfs, Arm Bands, These give the dwarfs the ability to cast two scroll spells on one turn.

**I-** These Goblins are heavily armored. They have 5 defense dice.

**J-** This chest is booby trapped. 1 hit point if sprung. Inside are 100 gold coins, 4 potions of Restoration and 4 Artifacts.

**K-** This room is a trap. As soon as Heroes walk in, the door closes and they can't get out. Heroes must be rescued by their friends. If Heroes search this room they find nothing.

**L-** This chest is booby trapped. 1 hit point if sprung. Inside is the 2<sup>nd</sup> piece of the map and 3 Throwing Stars. 2 Artifacts are found in the desk.

**M-** Heroes find 3 Throwing Axes in this room.